



Author: Zach Jantz (FX), Dee Divakaran, Yeona Choi, Mateo Solorzano also Hannah Spillers (ANIM)

Title: "Rickshaw Run '24"

Tools: Houdini, Nuke, Maya

Class/Professor: F23 SANM 560/Fowler/Gaynor (Mentor: The Mill)

FX Breakdowns: Houdini used for pyro, particle, cloth simulations

- <https://zachjantz.com/scad-x-the-mill-collab-class-project>

Sound: design by Bella So, editor Robin Uotila



Author: Yanni He (FX), Dee Divakaran, Shashank Tadi also for live action shoot Mateo Solorzano (DP), Donnie Abrahamson, Cynthia Soe

Title: "Vosges Chocolate"

Tools: Houdini, Nuke, Maya

Class/Professor: W24 SANM 560/Fowler/Murphy (Mentor: Harbor)

FX Breakdowns: Houdini for leaves, particles, RBD deformation

- <https://www.yannihe.com/blog>

Sound: design by Sawyer Bisson



Author: Davis Hardy (FX), Tempest Oh (FX), Anh Phan, Ethan Nasiff

Title: "Amtrak Train"

Tools: Houdini, Maya, Nuke

Class/Professor: F23 SANM 560/Fowler/Gaynor (Mentor: The Mill)

FX Breakdowns: Houdini for snow fx, rain fx (another shot of this short) procedural animation/modeling, layout

- <https://davishardy.com/Projects/mill.html>
- <https://www.tempestoh.com/copy-of-new-page>

Sound: design by David Geyer

F23 The Mill Mentors: Emily Meger, David Barosin, Natasha Saenko, Heather Keister, Mazyar Sharifian, Vi Nguyen, Varshini Kumar, JoonHo Bang, Stephen Eisenmann, Jake Martin, Stephen Withers

W24 Harbor Mentors: [Kyle Cody](#), [Dongyoon \(Billy\) Jang](#), [Molly Intersimone](#), [Olivia Burke](#)



Author: Wei-Lin Lai

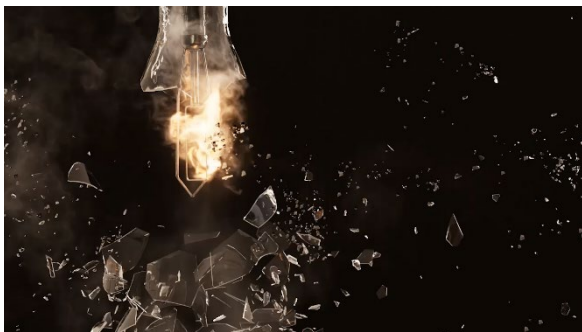
Title: "River Logs"

Tools: Houdini, Nuke, Redshift

Class/Professor: F23 VFX 728/Fowler

FX Breakdowns: fluid simulations

- <https://wei-lin-lai.com/breakdown-river>



Author: Eva Chan

Title: "LightBulb"

Tools: Houdini, Nuke, Redshift

Class/Professor: S24 VFX 728/Fowler

FX Breakdowns: Houdini used for shatter, pyro, particle FX

- <https://evachannc.com/index.php/category/particles-procedural-effects/>



Author: Storm Slawson

Title: "Plane Project"

Tools: Houdini, Nuke, Arnold

Class/Professor: W24 VFX 428/Fowler

FX Breakdowns: Houdini used for clouds (H2O), pyro simulations, all but models

- <https://stormslawson.com/category/plane-project/>



Author: Kulin Mehta

Title: "Burnout"

Tools: Houdini, Nuke, Arnold

Class/Professor: S24 VFX 428/Fowler

FX Breakdowns: Houdini pyro

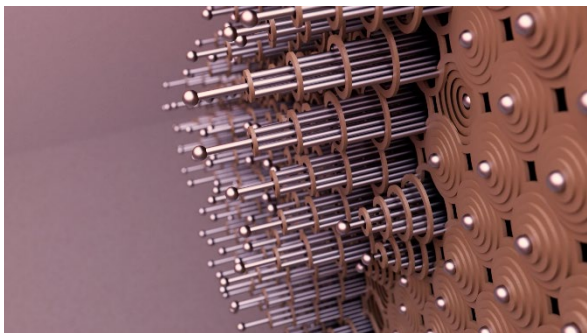
- <https://kmehta20.myportfolio.com/blogs>



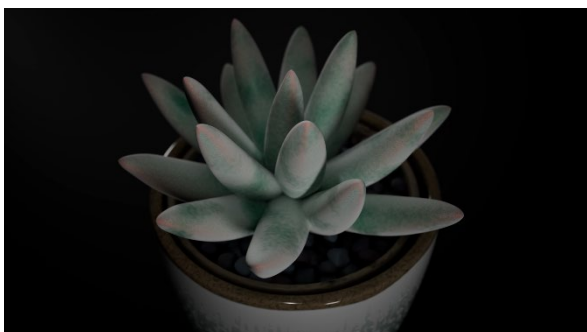
Author: Jenson Dantes
Title: "Flock"
Tools: Houdini, Nuke
Class/Professor: S24 VSFX 350/Fowler
FX Breakdowns: Houdini particles, procedural modeling/animation



Author: Wei-Lin Lai
Title: "Pool Table"
Tools: Houdini, Nuke
Class/Professor: F23 VSFX 728/Fowler
FX Breakdowns: Houdini RBD destruction, pyro



Author: Raghav Balagopal
Title: "Procedural Animation"
Tools: Houdini, Nuke, Redshift
Class/Professor: S24 VSFX 721/Fowler
FX Breakdowns: Houdini procedural animation, modeling



Author: Raghav Balagopal
Title: "Plant"
Tools: Houdini, Redshift
Class/Professor: S24 VSFX 319/Steele
FX Breakdowns: Houdini - Shaders



Author: Alice Yeh
Title: "Pasta"
Tools: Houdini, Nuke, Mantra
Class/Professor: S24 VFX 721/Fowler
FX Breakdowns: Houdini RBD for layout, modeling



Author: Mojie Tang
Title: "Runner"
Tools: Houdini, Redshift
Class/Professor: S24 VFX 721/Fowler
FX Breakdowns: Houdini procedural animation/modeling



Author: Soi Park
Title: "I Spy"
Tools: Houdini, Redshift
Class/Professor: S24 VFX 350/Fowler
FX Breakdowns: Houdini modeling RBD for layout/animation



Author: Aaron Linde
Title: "Colibri"
Tools: Houdini, Redshift, Nuke
Class/Professor: S24 VFX 721/Fowler
FX Breakdowns: modeling/animation