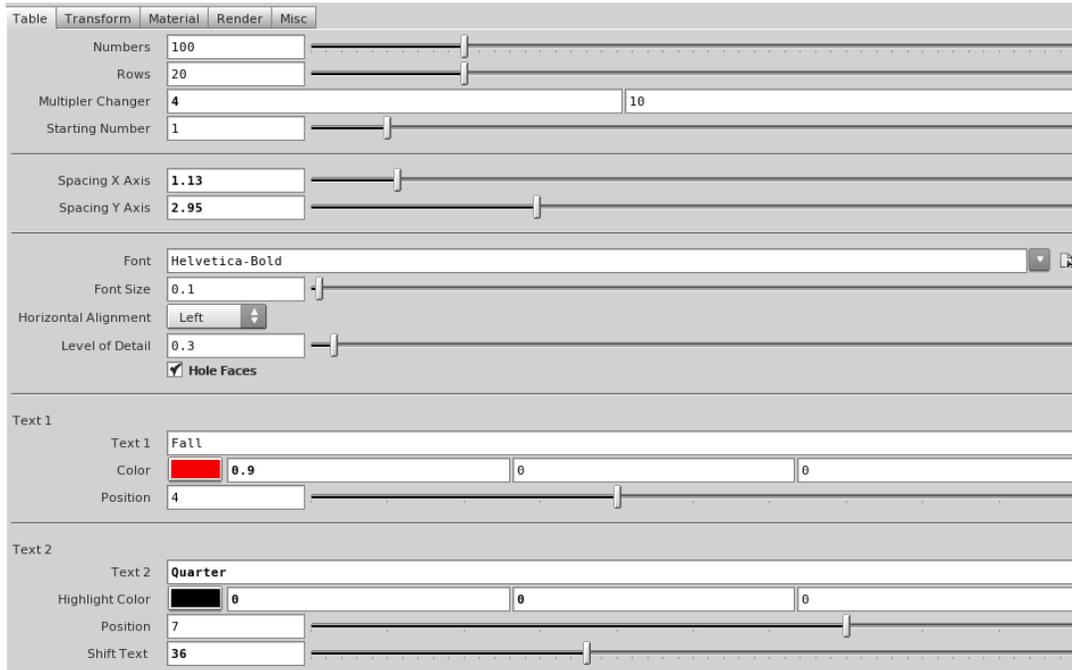


## Procedural Table - User Guide

### User Interface – Procedural Table:



### User Interface Description:

| Parameter            | Description  |
|----------------------|--|
| Numbers              | Users can add or remove the amount of numbers to be displayed            |
| Rows                 | Users can control the rows of the numbers and words displayed            |
| Multiplier Changer   | Users can change the multiples .For example : multiples of 2,3,4,10      |
| Spacing X Axis       | Users can adjust the space between the number displayed in X-Axis        |
| Spacing Y Axis       | Users can adjust the space between the number displayed in Y-Axis        |
| Font                 | Selects varies font Types from list and custom fonts can also be loaded  |
| Font Size            | Size of the words and numbers displayed can adjusted through this option |
| Horizontal alignment | Alignment of the Table can adjusted by left ,middle and center           |

|                 |   |
|-----------------|---|
| Level of detail | Detail of the text displayed in the table can be adjusted.                            |
| Hole Faces      | Creates a hole in the text displayed  |
| Text 1          | Users can input their own text into this parameter                                    |
| Color           | Color of the text 1 can be adjusted   |
| Position        | Position of the text can be adjusted  |
| Text 2          | Users can input their own text into this parameter. It will be the second text input. |
| Highlight Color | Highlights the color of the second text input according to the users wish             |
| Position        | Position of the text 2 can be adjusted  |
| Shift Text      | Position of the Text 2 can be shifted according users need                            |
| Starting Number | Users can select the starting number of the table by this function                    |

#### Camera and Viewport interaction animation:

In order to try something new with default camera options. Camera was linked with the number of copies in the Table. Thus, if a user try to increase the number of copies the camera automatically zooms out to the output of copies values.

#### Future Improvements:

Since the camera interaction is in initial stage .it has some issues with panning and zooming out and in .so in the future I would like to implement a success full model of camera which does perfectly as if a animated camera behave.