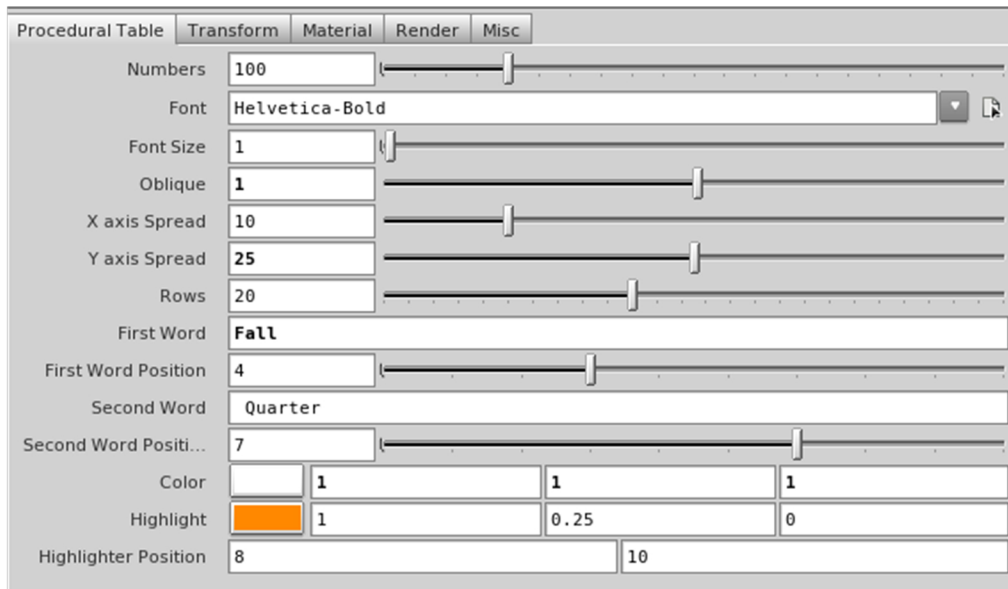


User Guide



Numbers : Can change the amount of numbers in the viewport.

Font : Helps you change the font in the scene

Font Size : Change the size of the font in the scene

Oblique : Makes the font go as 'slanted' as the user wants. (Italic)

X axis Spread : Controls the spacing in X axis.

Y axis Spread : Controls the spacing in Y axis.

Rows : Controls the number of rows in the scene.

First Word : The user can specify which word to use.

First Word Position : Can specify at which and what multiples to keep the first word.

Second Word : The user can specify which word to use.

Second Word Position : Can specify at which and what multiples to keep the word.

Color : Master color that is on all numbers in the scene.

Highlight: Main color that user can control to highlight the multiples.

Highlighter Position : User can control to position of the Highlighter.